

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS						JBF TEAM CONVENTION CARD		
OVERCALLS - General style: 6+ HCP		OPINING LEADS	SUIT	4 th usually					Name of player HALA ZABANEH	Name of player AZZA QASHU
Responses: Raise or bid new suit = 8-11 HCP				Middle from 3 small						
Cue bid opponents' suit with 12+ HCP			NT	4 th usually						
				Top of sequence or inner sequence						
Balancing: May be weak								SYSTEM SUMMARY		
								GENERAL APPROACH AND STYLE		
DOUBLES								2/1 GF (Except in competition)		
Take-Out: May be strong or distributional.		SIGNAL WHEN FOLLOWING SUIT OR DISCARDING USE 1= ODD NO. OF CARDS, 2 = EVEN NO, OF CARDS D = DISCOURAGING, E = ENCOURAGING						Opening 11+ points 1S/1H=5+ cards, 1D=4+ cards 1C=2+ cards		
Could be weak in balancing position, 9+ points								Light overcalls if not vulnerable		
								Light opening in 3 rd seat		
Also Support and Competitive Doubles		CARDS		HIGH	LOW	ODD	EVEN	Very light preempts in 3 rd and 4 th seat		
		SUIT	On partner's lead		D	E				
1NT OVERCALL			On declarer's lead		2	1		STRONG OPENING BIDS		
Direct: 15-17 HCP			Discarding					1NT=15-17 balanced or semibalanced, may have 5-card Major		
Balancing: 12-14 HCP		NT	On partner's lead		D	E		Stayman, 4-way Transfers		
Responses: Stayman and Transfers			On declarer's lead		2	1		Lebensohl		
			Discarding					2NT=20-22 (Puppet Stayman, Transfer to Majors)		
JUMP OVERCALL		SIGNALS IN TRUMP SUIT						2C=23+ HCP or 3-3.5 loser hand (2D=Waiting, 2H=Bust)		
Weak		Hi-Lo odd number, Lo-Hi even								
Responses: Natural		OTHER SIGNALS						PREEMPTIVE OPENINGS		
2NT OVERCALL		O/E First discard						2D = 5-11 HCP, weak in one of the Majors		
See 'Important Notes'		OPENING LEADS VS. NO-TRUMPS Underline leads against suit contracts if different A K x K Q x Q J x J 10 x 10 9 x K J 10 x Q 10 9 x K Q 10 x A Q J x 10 x x x x x x x x x x x x x x x A K 10 x x 10 x x x 10 9 x x Q x x Q x x x Q x x x x Q x x x x x A K J 10 x A J 10 x x K 10 x x K 10 9 x K Q J x A K J x J 10 x x J 10 9 x						2H = 5-11 HCP, H and lower, at least 5-5		
DIRECT CUE-BID								2S = 5-11 HCP, S and any, at least 5-5		
See 'Important Notes'								3-level bids are natural and preemptive		
VS. STRONG NT								OTHER CONVENTIONAL CALLS		
See 'Important Notes'								4 th suit forcing for 1 round at 2-level and to game at 3-level		
VS. WEAK NT								Check back Stayman		
Natural								Bergen Raises		
VS. PREEMPTS										
T/O Double up to level of 4D		IMPORTANT NOTES								
Vs minor suit preempts, cue bidding the suit promises both Majors		Michael Cue Bids: Over opponents' opening of 1M, 2M=two highest unbid						SLAM APPROACH & CONVENTIONS (including slam-interest bids)		
		Suits, 2NT=Highest and lowest, 3C=2 lowest (minors)						Splinters		
VS. ARTIFICIAL STRONG OPENINGS								Cue bids		
Mainly Natural		Over opponents' opening of strong 1NT: Double=either both minors or both Majors. Partner bids 2C to play or correct to 2D if minors, or 2H if Majors, to play or correct to 2S by responder.						KCB 14 30		
		2C=C+Major, 2D=D+Major. 2H and 2S=Natural								
OVER OPPONENTS' TAKE-OUT DOUBLE										
Redouble = 9+ HCP, Raise Partner's suit = 6-9 HCP										
New Suit at 1 or 2 level = 0-9 HCP, not forcing		PSYCHICS:								
		Very rare								

Opening	TICK IF NATURAL		DESCRIPTION	RESPONSES (Including any modifications over competition)	SUBSEQUENT AUCTION	MODIFICATIONS OVER COMPETITION AND WITH PASSED PARTNER
1♣						
1♦						
1♥						
1♠						
1NT						
2♣						
2♦						
2♥						
2♠						
2NT						
3♣					‘SPECIAL’ OR ARTIFICIAL DOUBLES	
3♦						
3♥						
3♠						
3NT						
4♣						
4♦						

